

Crowdsourcing in open education and challenges in Crowdsourcing

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Abstract: Crowdsourcing is a platform where many people work together online. Today people don't have to be physically present in the place they work, but they can be partners in an online group and can do it through the Internet from any country or corner of the world through crowdsourcing. Thousands of people are also getting home education through this medium. The popularity of online education, despite many shortcomings, shows its effectiveness. It will be more useful in the future. Here we will learn how crowdsourcing is useful in online and open education and also learn about challenges.

Key Words: crowdsourcing, open education, Challenges.

1. INTRODUCTION:

Crowdsourcing is a sourcing model. Where participants receive open ideas, voting, goods, and financial services, institutions, or individuals. Crowdsourcing requires the use of the Internet to attract and share crowds.

There are many definitions for crowdsourcing but it addresses the problem of people. Everyone is open to participating. All people work together to solve the problem. The pioneer in such a problem is sometimes rewarded, rewarded, sometimes of praise or intellectual ability. Crowdsourcing is sometimes clear and sometimes vague. The distribution, assessment, and construction of a particular work are made together. Products and items share with the public with information. Artists also use crowd sourced to make data presentations and collect ing other people's work. Through this crowd, they also receive funds for a spirit, inspiration, or financial assistance.

2. CROWD SOURCING CONCEPT:

The word crowdsourcing was first used by Howe in 2006 when it was used to praise users. Refers to the action of the company or organization that is once undertaken by employees and the work of outsourcing it. An undefined (usually large) network of people in the form of open balls". (Howe, 2006).

3. CROWD SOURCING IN OPEN EDUCATION:

With open education and open borders developed in today's rapid development, the role of individuals in education and social context has also increased to reach the masses. The development and efficiency of crowdsourcing recently provide great opportunities. It collectively creates a variety of dimensions of life. Entrepreneurship innovates in areas such as entrepreneurship, credit, and education.

Crowdsourcing can be an online community, by definition, by definition. The vast group of people from around the world has to have direct or indirect interaction with everyone, discuss ing other ideas, exchange, solve problems and share entertainment. (Brabham, 2008).

- To gather and estimate different ideas of the large crowd in the learning instinct.
- Exchange functional ideas indicating the problem and its answers and the intelligence of the crowd.

Crowdsourcing allows learning instincts to be alike, crowdsourcing, gathering ideas and data.

The problem is not only necessary to produce, but also to make a crowd-sourced group of people study their favorite sit-ins and participate in the partnership. (Brabham 2008; Franklin et al. 2011) also provides entertainment to attract crowds and to please the crowd. If people want the technology they like, participants can get film, music, and sports as gifts of contributions or entertainment to give money, money, point swaps, votes, or information. This is how it is used to attract crowds. There are already many such crowdsourcing apps and groups.

Stack Overflow is a crowdsourcing group application that provides an opportunity to exchange in education.

Wikipedia is also an example of crowdsourcing. Crowd source is a store. Wikipedia has no valuation, resource assets. Which provides credibility by examining its input data? However, Wikipedia has advantages. There is a multilingual stage that is developing and is run by the consent of the people. But no one guarantees that all the information Wikipedia provides will be true. But most of all it is true. Any internet user can use Wikipedia. They can also participate in it. However, it is still more beneficial to take care when using Wikipedia's equipment and materials.

When you talk about open education, anyone can use it when you make an offer.

Coursera: An educational institution where online courses can be conducted. This institute has a link with top universities. Anyone in the world can join courses for free, yet it is not perfect. The market's revenue and offer model is not yet clear. In the days to come, it can make more efforts for further development and people.

Wikipedia, Coursera, and Stack Overflow are a name for online education.

Users also have many advantages, such as quick fixation, greater freedom of learning, and giving opinions, yet there are many flaws.

Poor and less clever in crowdsourcing, and at the same time, more clever and successful participants are in one community. Where success is a partnership. Rewards have partnerships and partnerships in anything beneficial to everyone. The benefit of this crowdsourcing will provide useful information to the learned students. While educated and scholar students will feel proud to know that they have helped them to be less competent and less educated. But how such highly educated and clever students can be included in crowdsourcing is unclear. Efforts should be made on any basis. The first is also seen as an effort by awarding a reward for crowdsourcing of the competent students. If the relevant problems and obstacles are considered and addressed and the crowd is mobilized as much as possible, a successful and capable crowdsourcing community will be formed. Which will provide more and more people with better opportunities and information?

4. CHALLENGES IN CROWDSOURCING:

The Internet gathers the world's crowds and stimulates openness. These incomplete proposals and compromises must be necessary because such companies need help. (Filter Solutens, Britla, 2009). This is a big challenge. Crowdsourcing is a large part of the common man. Thus, the quality of work is low when there is a contradiction between the general crowd and the crowd of experts. Crowdsourcing is not always rewarded and the one who plays a major role in the task gets rewarded without taking into consideration. There are no pension schemes, no insurance, no more and often fewer than experts. (Brabham, 2008, 2009 Roman, 2009) That is why experts are always away from work.

Crowdsourcing needs to be powerful to make the crowdsourcing resource useful. There must always be enough expertise in working, inspiring groups and crowds, and appropriate arrangements for the time and thought in the crowd (Smidt and Jetting Hoff, 2016) to suit the goals of the organizations. It is necessary to inspire the crowd. Similarly, if proper maintenance, consideration, and motivation are given, any online group can harm any brand, but such online groups still lack full understanding. (Brosman, 2006).

There is a great possibility of improving individual education in crowdsourcing. But some challenging areas will make great progress in this field. Many creative materials and educational tools are already on the web. Such as video lectures, slides, problem chats, etc. How crowdsourcing can help all of this. Some problems have already been solved.

Stack Overflow, Reddit, and many of its sites have developed rating systems. which raises good and unanswered questions and answers. But in the long run, all these practices will fail to increase the community burden. How can such problems be solved clearly and effectively? Can he be diagnosed more clearly individually?

Besides, the process of acquiring and adapting the instructions like Wikipedia can be developed which will guide the crowd to the editing work. The definitions and video series can be translated and made necessary changes. Rewrite for easier and more effective. The old problems maintaining quality level will be eliminated and new goods and services will be created.

There are many different types of classroom studies and online studies. How to be more comfortable with the student is more useful, which requires more personal attention. If a student has difficulty understanding when there is a problem with video and lecture, he has to prepare it more simply and understandably.

The presentation does not limit the time limit, but will the students adopt it? Adapt to it? Will the ability to make quick and quick decisions be among the volunteer teachers? Will you ever find a wise and obedient student against a high-level teacher? There are challenges. But above all, there is going to be a good education.

5. CONCLUSION:

Thus, crowdsourcing in open education is both the need and demand today. As online education becomes more popular among people, there are many challenges. Everyone involved in crowdsourcing has the responsibility to solve the challenges. If the quality level is good, it will connect more people. It is important to keep the crowd motivated, proper maintenance, and thought to be always there.

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